CONTRIBUTORS

ALEXIS
EDITOR-IN-CHIEF

Hey everyone! My name is Alexis and I am the Editor-in-Chief for SimsVIP.com! I am a long-time simmer and community member, and am the sole writer for The Sims 4 Romantic Garden Stuff Pack Guide.

If you’re reading my author bio, that means you’re checking out the PDF version of our guide! I hope this guide helps you with making a wish in the wishing well, and thank you for your continued support!

Kerri
DESIGNER

Yo yo yo, I am Kerri a designer for the for the SimsVIP. My job is to essentially make things look good. I do info graphics for the site and now these game guides! So I really hope you enjoy it. I love the sims so much I also have a tumblr blog dedicated to it. You might have heard of it before.

Umm, now what to say.. Well, I enjoy long walks on the beach in Willow Creek, having bear fights in Granite Falls, and going to the pub in Windenburg.

Kit McDonald
GUIDE WRITER AND EDITOR

Kit is a chocolate loving stay at home wife and mother with an overwhelming passion for The Sims. A legacy player at heart, she prefers the challenge of building something out of nothing. When she isn’t trapping unsuspecting Sims in pools, Kit is often writing a new story, plotting for her next tabletop campaign, or experimenting with a new recipe. Cupcakes, yum!
WhipperWhirl is the illegitimate child of Bella Goth's third clone and the guy she caught trying to rob Mortimer. Thanks to a series of incidents involving time travel, alien abductions, nectar abuse, and getting the Grim Reaper to do kegstands he is now trapped in our world, trying to figure out exactly which simmer is responsible for his life.
Game Summary

Build a lush Victorian garden for your Sims and get ready for romance with The Sims™ 4 Romantic Garden Stuff. Set the mood with romantic, floral fashions for your Sims and share a playful moment by the magnificent water fountain. Then head over to the Wishing Well, toss in a coin, and see if your Sim’s deepest desires come true.

Game Pictures
CREATE-A-SIM

Female Adult/Teen/Elder - 1 Hairstyle, 1 Top, 1 Bottom, 3 Outfits
Female Children - 2 Hairstyles, 1 Top, 2 Outfits
Male Adult/Teen/Elder - 1 Hairstyle, 5 Tops, 2 Bottoms
Male Children - 1 Hairstyle, 1 Top

HAIRSTYLES
CREATE-A-SIM - CONTINUED

CLOTHING

[Images of various clothing items for Sims]
NEW GAMEPLAY

NEW MUSIC GENRE

The Sims 4 Romantic Garden Stuff adds the new “Baroque” music genre to the game. You can now listen to the new music tracks in game via the stereo and speaker systems.

CLUB ACTIVITY

If you own The Sims 4 Get Together Expansion Pack, you will receive a brand new Club Activity with The Sims 4 Romantic Garden Stuff. “Play in Park Fountains” is the new object type activity available when picking and choosing club activities in the game.
New Public Lot

Romantic Garden Stuff includes a brand new lot for you to place in your neighborhood. The “Lost Gardens of Healing” lot can be found in the “My Library” section the gallery.
Whispering Wishing Well

With the Whispering Wishing Well, your Sims will need to be careful what they wish for! This object is found in the Build/Buy catalog under the Miscellaneous Activities and Skills category, and costs a total of $7,775 Simoleons. The wishing well has a temperament that determines the outcome of each Sim’s wish. Interacting with this object from buy mode will raise a pie menu with two options: “Make Offering” and “Make A Wish”.

Selecting the Offering option will allow your Sim to designate a value of Simoleons ($100, $1000, or $5000). The more money your Sim offers to the well, the more likely it will change its mood towards a positive outcome.

When the wishing well is in a happy mood, it will yield a higher chance positive outcomes. Same goes for the neutral, mischievous, and deadly options the well can exhibit. To get a general idea of the well’s mood, take a look at the face near the top of the object.

- The face will not always coincide with the outcome of the wish.

Making A Wish allows Sims to select from a list of categories that may or may not come true. Some of the wishes are limited to Sims with specific life states, household status, and relationships.
The following categories are available with the wishing well:

- Child (Only available if there is room in your household for a new member.)
- Grades (Only available to Children and Teens.)
- Happiness
- Life (Only available for ghosts.)
- Youthful Vigor
- Promotion (Only available to Sims with jobs including Teens.)
- Romance (Only available to Sims without a significant other.)
- Simoleons (Only available if the household has at least $1.)
- Skills

- The cool down period for wishes lasts approximately 8 hours. Once this cool down period has ended, Sims can then make another wish.

- Use the TestingCheats On cheat to shift-click the well and turn off the “cool down” period for wishes, or “force” a specific outcome level for wishes.

<table>
<thead>
<tr>
<th>TYPE</th>
<th>DEATH</th>
<th>NEGATIVE</th>
<th>NEUTRAL</th>
<th>POSITIVE</th>
</tr>
</thead>
<tbody>
<tr>
<td>Romance</td>
<td>New Partner (Happy +2)</td>
<td>Helpless In Romance (Sad +2)</td>
<td>Ultimate Flirt (Flirty +2)</td>
<td>Mystical Romance Tips (Flirty +3)</td>
</tr>
<tr>
<td></td>
<td>Your Sim will be in a new relationship status with a randomly generated ghost. (8 Hours)</td>
<td>Your Sim will be unable to romance for a while. (4 Hours)</td>
<td>Your Sims’ romance interactions will have a higher chance to succeed.</td>
<td>Pick Up Line is guaranteed to work on your Sims’ next target.</td>
</tr>
<tr>
<td></td>
<td></td>
<td><strong>Overwhelmingly Negative</strong>: Your Sim will be in a new relationship status with a randomly generated enemy Sim.</td>
<td></td>
<td><strong>Overwhelmingly Positive</strong>: Your Sim will be in a new relationship status happily with a randomly generated Sim.</td>
</tr>
<tr>
<td>Happiness</td>
<td>Can’t Stop Smiling (Playful +99)</td>
<td>Where is My Happiness? (Angry +2)</td>
<td>I AM HAPPY (Happy +1)</td>
<td>Forever Cheerful (Happy +1)</td>
</tr>
<tr>
<td></td>
<td>Causes Sim to be hysterical. (4 Hours)</td>
<td>Saps your Sim’s happiness and gives it to nearby Sims and grants Sims nearby Extra Vigor (Happy +1). (4 Hours)</td>
<td>Grants your Sim a happy mood. (24 Hours) After the buff expires, it will give your Sim the Happiness Doesn’t Last Forever (Sad +3) buff. (4 Hours)</td>
<td>Grants your Sim a happy mood. (24 Hours)</td>
</tr>
<tr>
<td></td>
<td></td>
<td><strong>Overwhelmingly Negative</strong>: Leaking Happiness (Sad +3) Being around other Sims will cause them to be sad, but cause others to be happy. (4 Hours)</td>
<td></td>
<td><strong>Overwhelmingly Positive</strong>: Always Sunny (Happy +2) All happy moods have an extended duration. (24 Hours)</td>
</tr>
<tr>
<td>TYPE</td>
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<td>NEGATIVE</td>
<td>NEUTRAL</td>
<td>POSITIVE</td>
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<td>---------------------------------------------------------------------------</td>
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</tr>
<tr>
<td>Grades</td>
<td>N/A</td>
<td>I Wished For Better Grades! (Tense +2) Performance in current grade lowers. (4 Hours)</td>
<td>Not What I Wished For (Angry +1) Grade will increase based on performance of 50% daily tasks. (4 Hours) ???</td>
<td>Guaranteed promotion next day based on performance of daily tasks.</td>
</tr>
<tr>
<td>Simoleons</td>
<td>My Simoleons Burned Up! (Tense +99)</td>
<td>Sadim Touch (Sad +1) Lose more coins to the wishing well. (4 Hours)</td>
<td>Learned Darkest Secrets (Inspired +2)</td>
<td>Fortunes Abound (Happiness +1) over 1k simoleons.</td>
</tr>
<tr>
<td></td>
<td>A large amount of Simoleons are removed from the household. (4 Hours)</td>
<td></td>
<td>Enables your Sim to blackmail another Sim for money. (4 Hours) ???</td>
<td></td>
</tr>
<tr>
<td>Youthful Vigor</td>
<td>Perpetual Youth (Sad +3) Transforms into a ghost. (4 Hours)</td>
<td>Overflowing Vigor (Energized +2) Sim becomes energized but afterwards gains a Dazed buff for exertion. (+4 Hours)</td>
<td>Feeling Young (Energized +1) Grants your Sim an energized mood. (4 Hours)</td>
<td>Extended Life (Energized +1) days added on to end of lifespan</td>
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<td></td>
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</tbody>
</table>

**Overwhelmingly Positive:**
- Good Grades (Happy +1)
- Grade level increases. (8 Hours)
<table>
<thead>
<tr>
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<th>POSITIVE</th>
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</thead>
<tbody>
<tr>
<td>Skills</td>
<td>Lack of Talent (Embarrassed +99) Makes a Sim mortified. (4 Hours)</td>
<td>Fogged Mind (Sad +2) Slowly the Sim’s skill progression. (4 Hours)</td>
<td>Expedient Learning (Confident +1) Learns Skills faster. (4 Hours)</td>
<td>Skill Learned (Confident +2) random skill raised by 3 levels.</td>
</tr>
<tr>
<td></td>
<td>Overwhelmingly Negative: Mind Numb (Dazed +3) Unable to improve Skills for a while. (4 Hours)</td>
<td></td>
<td></td>
<td>Overwhelmingly Positive: Universal Knowledge (Confident +3) Maxes one random skill of your Sim’s. (4 Hours)</td>
</tr>
<tr>
<td>Promotion</td>
<td>Worked So Hard (Angry +99) Your Sim will be demoted to a rank lower than the current in their career. (4 Hours)</td>
<td>I Wished For The Promotion! (Tense +2) Progress in the current rank of career lowered. (4 Hours)</td>
<td>Not What I Wished For (Angry +1) A bonus check for the household. (4 Hours)</td>
<td>Guaranteed promotion next day at work as long as skill and daily task requirements accomplished.</td>
</tr>
<tr>
<td></td>
<td>Overwhelmingly Negative: Rethinking Options (Embarrassed +1) Demoted by a single rank. (8 Hours)</td>
<td></td>
<td></td>
<td>Overwhelmingly Positive: Movin’ On Up (Happy +1) Grants your Sim an instant job promotion. (4 Hours)</td>
</tr>
<tr>
<td>Life</td>
<td>N/A</td>
<td>Just a Ghost (Sad +2) Sim briefly comes back to life, then becomes a ghost again. (4 Hours)</td>
<td>Wish Not Granted (Sad +1) Coin is wasted. (4 Hours)</td>
<td>Ingredients of Life (Inspired +1) Gives the Sim a some of the ingredients for Ambrosia. (4 Hours) OR Chance At Life (Happy +2) Grants Ambrosia into your Sims’ inventory. (4 Hours)</td>
</tr>
<tr>
<td></td>
<td>Overwhelmingly Negative: Accepted Fate (Happy +1) Unable to return to life for a while. (4 Hours)</td>
<td></td>
<td></td>
<td>Overwhelmingly Positive: Miracle Revival (Happy +3) Return a ghost Sim to life. (4 Hours)</td>
</tr>
</tbody>
</table>
### Interactive Objects - Continued

<table>
<thead>
<tr>
<th>Type</th>
<th>Death</th>
<th>Negative</th>
<th>Neutral</th>
<th>Positive</th>
</tr>
</thead>
<tbody>
<tr>
<td>Child</td>
<td>Raising a Ghost (Sad +1) Adds a ghost child to your Sims' household.</td>
<td>Temporary Infertility (Embarrassed +2) Your Sim is unable to become pregnant for a while. (4 Hours)</td>
<td>Try For Baby (Flirty +1) Try for a baby interaction is nearly guaranteed to succeed. (4 Hours)</td>
<td>Adoption Preapproved (Happy +1) moodlet, can adopt without paying fee.</td>
</tr>
<tr>
<td></td>
<td><strong>Overwhelmingly Negative:</strong> &quot;Joys&quot; of Children (Angry +2) Adds an evil child to your Sims' household. (4 Hours)</td>
<td></td>
<td></td>
<td>[Overwhelmingly Positive: Joy of Children (Happy +2) Adds a child to the Sims' household. (4 Hours)]</td>
</tr>
</tbody>
</table>

The color of the spell's glow and/or mist represents the outcome that your Sim has received. These outcomes range from overwhelmingly positive to deadly. See the color guided images below for an explanation of each outcome color.
**Fountain of Gluteus Maximus**

The Fountain of Gluteus Maximus is an interactive object for Sims of all ages, and is found in buy mode for $1,250 Simoleons. The fountain includes the following interactions: Toss Coin, Add Soap (Teens/Adults), Nap, Turn On/Off, Sit, View, and Play. Additionally, Sims who sit on the edge of the fountain can use a number of social interactions.

- This pack enables the “Toss Coin” interaction on other in-game fountains.
- Adding Soap to the fountain will raise a Sim’s Mischief Skill.
- Sims with the Kleptomaniac trait can “Swipe Simoleons” from this fountain.
**Sette from the Park Place**
$215
A bench from far away place, from a foreign Park Place. Enjoy being outside in a park, or your own back yard, and wonder sitting in place in this one of a kind Park Place bench.

*Comfort: 1*

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**Perennials for Millennials**
$330
Millenials, who needs 'em? They keep gathering under this arch thinking it's a romantic spot for a wedding. Save that nonsense for a nice practical trip to city hall.

*Environment: 2*

---

**Marbleized Chesterfield**
$425
Come, come, and gather at the Marbleized Chesterfield. Unknown history in its details, failes untold.
Nobody will ever know how long, we just won't know how long it has been... just sitting there...

---

**Vertical Cornucopia**
$395
Not content with its beautiful Victorian craftsmanship alone, this urn insists on being called a vertical cornucopia in an effort to seem fancy. It's overflowing with a flowery bounty!

*Environment: 2*

---

**Fountain of Gluteus Maximus**
$1,250
Was the name too subtle? Saunter over and have a seat! This classic fountain beckons your buttocks with its comfortable rim.

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**Triumphal Arch of Gluteus Maximus**
$435
Off pictured together with Maximus’s fountain, this arch was erected in tribute to his glorious victory in battle against the onset of the armies of Hemoroydz.

*Environment: 2*

---

**Dining Alfresco**
$520
Referenced in fairy tales of old, legend says that all your meals come true if this table is used for all meals to be had. The rustic, yet timeless, appearance will give your meal times an enchanting ambiance and a sense of wonder... wonder when the next meal will be that is!

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**The Folly of Lady Chloris**
$460
Lady Chloris was foiled by this folly; a prisoner of her own lush landscape. Renowned for the beauty of her gardens, her husband Zephyrus encircled her with these follies as she slept. Intended as a loving tribute, instead these private premises led to her early demise. She repeatedly route failed in all attempts to escape and acquire food.

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**Don't Look at Me Monkey Bars**
$925
These monkey bars have fallen upon hard times. While the Look at Me Monkey Bars (a leading brand in Sim playground equipment might I add) are built of the highest quality materials, they still require the most basic of upkeep to prevent vines from twining around them. This particular set has fallen to the folly of a lackadaisical...

---

**Where The Green Fern Grows**
$515
Lady Chloris was always a lover, protector, and provider of nature. She would have appreciated this statue cast in her honor becoming entangled in an overgrowth of roses.

*Environment: 2*

---

**Whispering Wishing Well**
$7,775
Step closer, won't you? What's the harm in simply tossing in a coin? You can spare a single coin can't you? You don't believe in "magic" after all... it's just an old well. Did that face just move... did it twitch? No, it must be shadows playing tricks on you; bear no mind to its appearance: Make a wish... it's all in good fun, right? You've already brushed aside the warnings of the locals in your hubris. They know better than to cast their lot with the Whispering Well.

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**The Sitter**
$600
This little known piece was crafted during the early years of French sculptor Auguste Simodin. Rejection and failure led to his philosophical musings, and eventually his creation of this sculpture's sister piece, The Thinker. While The Sitter may not enjoy the same level of recognition and respect amongst the public, it's among his peers
The Blossoms' Empress
$655
Author unknown, questionable origin.
Rumor has it that she was the muse of a poet, a poet that liked to sculpt. It is said (again, a rumor) that the poet never confessed his feelings for his muse. Pity that a story like this was untold, just a farewell remained like this sculpture before.

Faux Pas Path Lamp
$65
Legend has it that when these path lamps were first introduced to the royal gardens, Princess Cordelia infamously stumbled and tripped over one.

Where The Sunshine Goes
$720
Once upon a time, this fountain was the source of great fluid life, infinite with it's stream. It is said that because of it's infinite stream it's owners grew greedy. Relentless in taking from the source without giving back. Relentless in taking, period.

Retrofitted Garden Gaslamp
$325
Originally crafted in the mid 1800s, this street light has since been retrofitted with sodium-vapor bulbs, giving the globes a warm yellow glow in the evenings.

Artisanal Lattice
$45
This elegant lattice adorns the finest of walls. One may be overwhelmed with so many genuses of flowers to select from... might I recommend the last one, the simplest of all?

Incomplete Ionic
$45
Flutes, volutes... it's totes cute!
...wait, what do you mean someone forgot the flutes?!

The Wellspring of Felis Leo
$210
Felis Leo
Fabled companion of knights of old.
Felis Leo the noble friend.
Felis Leo now looking for new companionship in the form of a spring.

Ivy League Fence
$25
You can trim the ivy from this fence, but when it looks this elegant why would you?

Climbing Rose Lattice
$160
Were you aware that roses can be trained much the same way one may train a wild animal? These roses in particular are an exemplary example, uniformly climbing this lattice to provide a touch of colorful privacy.

Ivy League Gate
$50
A gate this stately demands ivy.

Windowed Climbing Rose Lattice
$160
Were you aware that roses can be trained much the same way one may train a wild animal? These roses in particular are an exemplary example, uniformly climbing this lattice while making way for a window that caters to lovely-look.

Eye Of The Beholder
$30
What you see through and through is what you get... Or is it? Find out what secrets lie on either side and be amazed.
**Build/Buy - Continued**

- **Spitting Flower Fountain**
  - $185
  - Drawing inspiration from the countryside of Shang Simla, the spitting flowers of Annesia fragrans are represented in this classical fountain.
  - Environment: 1

- **Lupin**
  - $130
  - It's commonly accepted in Sim culture to confront any Sim who pronounces the name of this plant as "low-pine" and chastise them. Consequently, you rarely hear the name of this plant uttered in an effort to avoid derision.

- **Iris**
  - $35
  - Sims are taught in botanical school how iris is derived from the Ancient Greek word for a rainbow. Their flowers don't disappoint, coming in all manner of beautiful colors. Well... at least ten of them!

- **Delphinium**
  - $170
  - Also sometimes known as "larkspur", the name Delphinium is notable due to the dolphin shaped nectary that grows on its stems. Sims are advised against eating this plant due to an onset of severe digestive discomfort within hours of ingestion.

- **Thistle**
  - $80
  - Thistles - nature's argument against vegetarians. Sims get converted to carnivores right quick when attempting to nosh on a thistle's prickly leaves. It's best to just let them grow in peace.

- **Overgrown Rose Bush**
  - $465
  - Some would lead you to believe that bushes are an appropriate place to wootoo. It is STRONGLY recommended that you do not attempt such activities within this rose bush.
  - Environment: 2

- **Nature's Barbed Wire - Small**
  - $100
  - The next time you pass a lot ringed by a wall of roses, consider for a moment its utility as nature's barbed wire. Suddenly the beauty is lost, replaced with the urge to discover just what one may be hiding behind such a barrier...

- **Nature's Barbed Wire - Large**
  - $100
  - The next time you pass a lot ringed by a wall of roses, consider for a moment its utility as nature's barbed wire. Suddenly the beauty is lost, replaced with the urge to discover just what one may be hiding behind such a barrier...

- **Hollyhocks**
  - $95
  - Although beautiful, green thumb Sims know all too well to never plant Hollyhocks near any crops that they may be growing. Hollyhocks are the perfect host to notorious little weevils who are all too happy to feast upon a home grown garden. Enjoy this plant's gorgeous flowers from an arm's length.
Build/Buy - Continued

Styled Rooms

- Fanciful Court: Purchase For: $5,011
- Terrace of Promises: Purchase For: $5,313
- Lush Wonderland: Purchase For: $6,267
- Lineage Parkland: Purchase For: $6,399
- Bottomless Desires: Purchase For: $16,720
Build Lush Gardens!

Build a lush Victorian garden for your Sims and get ready for romance with The Sims™ 4 Romantic Garden Stuff. Set the mood with romantic, floral fashions for your Sims and share a playful moment by the magnificent water fountain. Then head over to the Wishing Well, toss in a coin, and see if your Sim’s deepest desires come true.

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